

AMENDMENTS TO THE ABSTRACT:

Please amend the Abstract as follows:

An image processing apparatus includes a CPU, and viewpoint location data each of which is correlated with each plurality of operating objects different in size, which are stored in a main memory, for example. When the operating object appearing in a virtual three-dimensional space is selected based on an operation by a player, the viewpoint location data corresponding to the operating object is read, and a viewpoint location is set. The viewpoint location data is set in such a manner as to display ~~be displayed~~ as the operating object approximately the same in size even if any operating object different in size is selected, for example. Then, based on this viewpoint location, a three-dimensional image including the operating object is displayed.